

BASIC AUTOMOTIVE COLLISION REPAIR AND REFINISHING ASSOCIATE OF SCIENCE DEGREE

This degree prepares students for entry-level work as an automotive collision repair technician, structural repair technician, or painter apprentice. Upon completion of this degree, students can work in areas, such as automotive dealerships, auto collision repair facilities, frame repair, or as a parts counter clerk. To graduate with a specialization in Basic Automotive Collision Repair and Refinishing, students must complete all requirements for the certificate with a grade of C or better plus the general breadth requirements for the Associate of Science Degree (minimum total = 60 units).

Code	Title	Units
Required Courses		
AUTO 020	Non-Structural Body Repair ¹	6
AUTO 022	Non-Structural Collision Repair	6
AUTO 024	Structural Analysis and Damage Repair	6
AUTO 026	Auto Collision Refinishing	6
Total Units		24

¹ AUTO 020 may be waived through the Articulation 2+2 program with prior agreement with the auto collision and refinishing instructor.

To earn an SBVC Associate Degree students must complete one of the following general education patterns:

SBVC GE requirements (<https://www.valleycollege.edu/student-services/counseling/graduation-requirements/>)

CSU GE requirements (<https://www.valleycollege.edu/student-services/counseling/csuge/>)

IGETC requirements (<https://www.valleycollege.edu/student-services/counseling/igetc/>)

Program Learning Outcomes

At the completion of this program, students will be able to:

- Obtain and recognize damage sustained by each of the three sections of the vehicle
- Use common resources to identify the damage sustained by the vehicle
- Measure and evaluate structural damage
- Identify and analyze types of damage to a vehicle